LOOKSMITH

I. INTRODUCTION

Unbelievable ! Someone created the most complicated locks in the world. Captain Red-Hat Jack was assigned to grab the enemy's Defense Information Center's distribution plan. But firstly he must resolve the series unbelievable locks to achieve his assignment. So time, intelligence, nervous and exciting will come with Jack always during the spy's war. Do you think he will finish this impossible mission ? The answer is you're better to help Jack !

II. GAME CONTROL

Control Pad Arrows : Move Jack in the indicated direction; move the cursor to indication when unlock.

Button A : Move the block into cursor's direction when unlock.

Button B : Cause Jack to fire.

Start Button : Pause or start the game.

III. SPECTIAL ITEMS

Cursor : Move the cursor to the indicated direction when unlock.

Little Heart : Increase one unit of energy.

Big Hear : Increase 2-unit of energy.

Clock : Increase your time-one minute.

Enemy

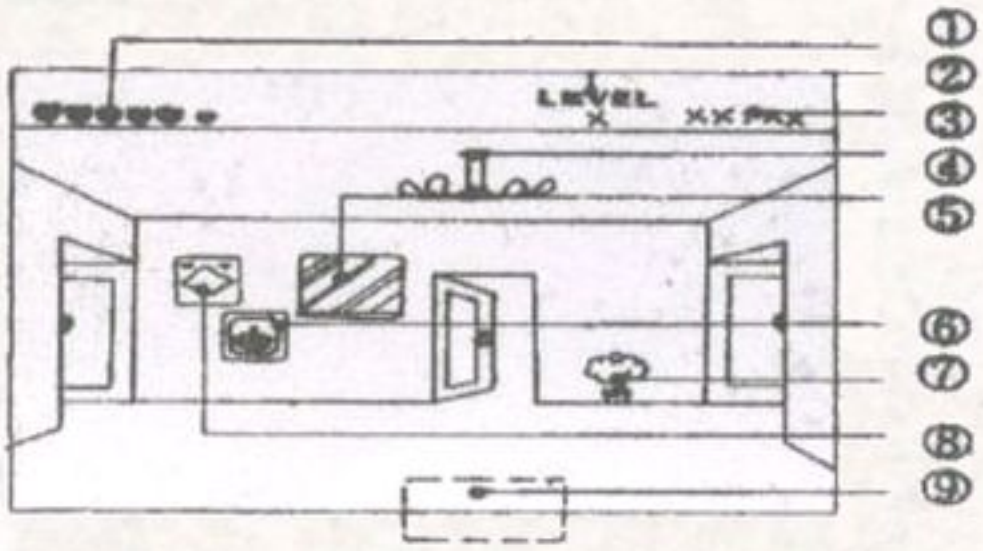
Suffering : When in level 1-unable to resist.
When in level 2-Can suffer 1 attack.
When in level 3-Can suffer 2 attack.

Jack

Firing : Bullets unlimited.

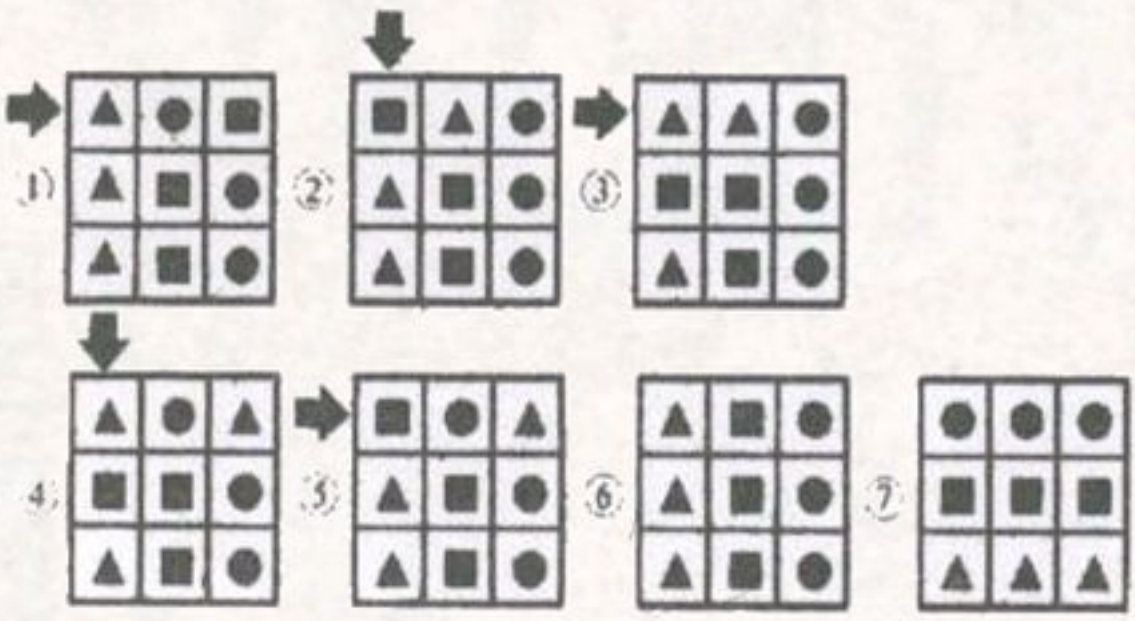
Suffering : Depends on Jack's energy.

IV. FLOOR PLAN



1. Energy 2. Level 3. Remaining
4. Hanging lantern 5. Mirror 6. Super locks
7. Floret 8. Painting 9. Invisible Door

V. HOW TO UNLOCK THE BLOCK



1. Press 'Button A' once.
2. Press 'Button A' once.
3. Press A twice.
4. Press 'Button A' twice.
5. Press 'Button A' once.
6. Completed vertically.
7. Completed horizontally.